

CRYPTIC PASSAGE

EXIT FOR
BLOOD

INSTRUCTION MANUAL

WIZARD *Works*

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Cryptic Passage

Thank you for purchasing Cryptic Passage for **BLOOD™**! This manual will guide you through the installation process of the Cryptic Passage add-on pack and the **GAMER (Game Add-on Manager)** program.

Minimum Requirements

- Registered and installed version of Blood. *(Please note that the Cryptic Passage add-on is only tested and designed for Blood version 1.02. Any other updates made to Blood after the release of this are not tested or supported for this add-on.)*
- IBM® compatible computer meeting Blood minimum requirements. Pentium class with 16 MB RAM.
- 4X CD-ROM drive.
- 10 MB free hard disk space.

Installation Instructions

The *Install* will set up **GAMER** - the interface which activates and deactivates your Cryptic Passage add-on.

- ① With your Cryptic Passage CD in your drive, go to the DOS-Prompt and change to your CD drive. (If it is D type **D:** and press Enter.)
- ② Type **INSTALL** and press Enter.
- ③ Follow the instructions on your display.
- ④ You must now designate where you would like **GAMER** to be installed. Include the full pathway. (Note: we recommend **C:\GAMER** - The directory **GAMER** will be created, but any directory you choose to place it in must already exist.) Choose **YES**.
- ⑤ You must tell *Install* where your Blood directory is. Include the full pathway. The default location for Blood is **C:\BLOOD**, the location might be different for you. Enter the location in the space provide and choose **YES**.
- ⑥ If your version of Blood is not 1.02, you will be prompted to run the included patches to upgrade your version of Blood. This will allow Cryptic Passage to work correctly. This process can take several minutes depending on the version of Blood you

have. After the patch is complete, the installation process will continue automatically.

- 7 After *Install* is completed, you will be returned to the DOS-Prompt in the GAMER directory you chose. Type **GAMER** to continue.

Note: If you have a previous copy of GAMER installed, the install could lock. Reboot and install to a different directory name. See the README.TXT file on the CD for the latest troubleshooting information.

How To Use GAMER

GAMER is the interface which activates and deactivates your Cryptic Passage add-on. To start GAMER, go to the DOS-Prompt. Change to the directory where you installed GAMER. (If you installed it to C:\GAMER type **CD\GAMER** and press Enter.) You will see the following screen:

```
GAMER Developed By Sunstorm Interactive, Inc. <1997>
Game Add-on Manager : Add-on Menu
  BLOOD - CRYPTIC PASSAGE

Add-on File Information
Add-on Title: CRYPTIC PASSAGE      Status:
Traveling by boat through the Carpathian Mountains, to find an ancient
scroll that was taken from you, a storm rages depositing your boat on
a strange shore. The time has come for you to retrieve your scroll.

ver1.01
<↑>-Select Game/Add-on  <ENTER>-Activate/Deactivate  <ESC>-Exit GAMER
```

Press **Enter** to Activate Cryptic Passage. You will be prompted to play now, or press **Esc** to exit. Start Blood normally and chose the Cryptic Passage episode. You're now ready to reclaim the scroll and save the world. To deactivate Cryptic Passage go through the same steps again. Once you have activated Cryptic Passage, you only need to type **CRYPTIC** while in your Blood directory, to play.

Multi-player gaming in Cryptic Passage

Cryptic Passage includes four Blood match levels in which to conquer your pals or destroy your enemies.

Go through the normal *Blood SETUP* program to get to your Cryptic Passage levels. The maps are in whatever directory you have Blood installed to, and are named cpbb01, cpbb02, cpbb03 and cpbb04. Remember, each player must have Blood and Cryptic Passage installed and working on their computer.

Cryptic Passage – The Quest

Travelling by boat through the Carpathian Mountains to recover an ancient scroll that was taken from you, a storm rages depositing your boat along a strange shore. You must act quickly, as this ancient scroll is capable of upsetting the balance of power in the otherworld. Malevolent forces have detoured your journey, the same forces which were responsible for taking what was rightfully yours. You proceed to find the ones responsible for stealing your property, and disrupting your journey.

Level 1 - Boat Docks

In level one, your boat arrives at some eerie docks. Unable to continue your journey, you have no choice but to proceed on shore and investigate your new surroundings, including a grotesque fisherman's cabin, and a spooky lighthouse!

Level 2 - Old Opera House

Making your way into a nearby village, you enter an old opera house, but the shows being put on here are anything but good family entertainment. Use caution, as the dark shadows of this ancient theatre can hold many horrific secrets!

Level 3 - Gothic Library

As you leave the opera house through a dark alleyway, you explore an old gothic library. Inside you will find terror at every turn, as you

explore the many dark rows of books in this shadowy and foreboding structure.

Level 4 - Lost Monastery

This place was formerly home to the old Holy Order of Carpathia, but in it's present state, it would be difficult to associate the word 'holy' with it in any way! Here you will explore an old church, and may find some secret underground caves and streams, as well as climb the steps of a forbidding bell tower.

Level 5 - Steamboat

All aboard the Carpathian Queen for a not so pleasant trip down river to your next destination. This old riverboat has seen better days, and you will need to keep your wits about you to make the entire journey! The many tight quarters of this boat can be deadly for the careless!

Level 6 - Graveyard

If you're lucky enough to survive your river journey, you may find yourself on the rivers edge, next to this frightful place! The graveyard is not only dark, but full of lost souls and hungry dead looking for a fresh meal. Rumor has it that the only way out of the old graveyard is underground through one of the old crypts. Some even say that somewhere in the depths of the old place is a secret path to Boggy Creek, but no one has ever returned to tell.

Level 7 - Mountain Pass

Your journey inevitably takes you up and into the legendary Carpathian Mountains. The mountains have been home to many legends and tall tales for centuries. A group of explorers headed there a year ago and have not been heard from since. An ancient riddle may have to be solved, it is said, before a soul may pass these ancient giants. Follow the path carefully, but use caution, one small misstep can be your death in this rugged and treacherous place.

Level 8 - Abysmal Mine

As you come down out of the mountains, you have no other way to go but into a mineshaft. The place is said to be filled with many dead ends, but is also filled with some unhappy denizens, hoping to destroy you every chance they get. Though the many mine tunnels can be confusing, there is a way through for the clever soul to discover.

Level 9 - Castle

Finally you arrive at what must be your final destination, an unholy looking castle hidden deep in the Carpathian Mountains. The entities that have detoured your journey dwell here, entities who are already aware of your presence, and have set many traps to stop your journey permanently. Here you must enter this

ancient place, and seek out the ones within who would oppose you. The castle is extremely large and ancient, but it is said within its walls lies the gateway to the otherworld. A journey you may have to make to see that your business here is finished, once and for all.

Secret Level - Boggy Creek

If you are lucky, or unlucky, enough you may find your way into this ancient swamp, lost in time. It is said Death itself steers a boat through this swamp in search of lost souls and unwary travelers. If you end up in this dark, dead place, make your stay here as brief as possible, or the bog's many inhabitants may make you a permanent resident.

Bloodbath Levels

As a special bonus, also included and installed with your copy of Cryptic Passage are four all new Bloodbath only levels! These are in your Blood directory as files: cpbb01, cpbb02, cpbb03 and cpbb04.

Technical Support

Before calling for technical support, please try the following:

- ✓ Make sure your system meets the minimum requirements.
- ✓ Look at the bottom of the Cryptic Passage CD and make sure there are no scratches or smudges. If there are, contact WizardWorks technical support regarding replacement.
- ✓ If you have problems installing, make sure you are using the correct drive letters and that your CD drive can read other CDs.
- ✓ If the Install freezes half way through installation - reboot, delete or rename the GAMER directory, and try again.
- ✓ The Blood 1.02 patching process may require more than the 10MB space that is required by Cryptic Passage. Make sure you have enough disk space available to upgrade your version of Blood.
- ✓ For the latest help and additional troubleshooting information consult the README.TXT file on the disk.

Registered users will receive technical support for Cryptic Passage. If possible, please be at your computer when calling.

WizardWorks Technical Support

2300 Berkshire Lane N.

Plymouth, MN 55441 USA

Monday - Friday, 9:00 a.m. - 5:00 p.m. Central Standard Time.

PHONE • 612-559-5301

FAX • 612-577-0631

support@wizworks.com

Notes

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Cryptic Passage

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2300 Berkshire Lane North, Plymouth, MN 55441 USA

612-559-5301

e-mail: support@wizworks.com

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